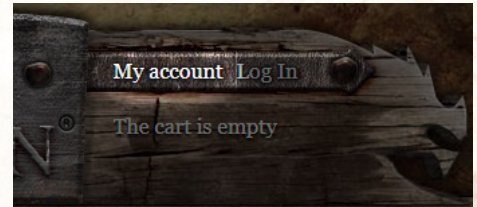


How to Enter True Dungeon XP

Now that you've completed a True Dungeon adventure, it's time to record your hard-earned experience. To do so, you'll need to have a True Dungeon account. In Section I, we'll show you how to make an account. If you already have a True Dungeon account, skip to Section II.

Section I: Account Creation

- 1) From any page at truedungeon.com, click the "My Account" link in the upper right.



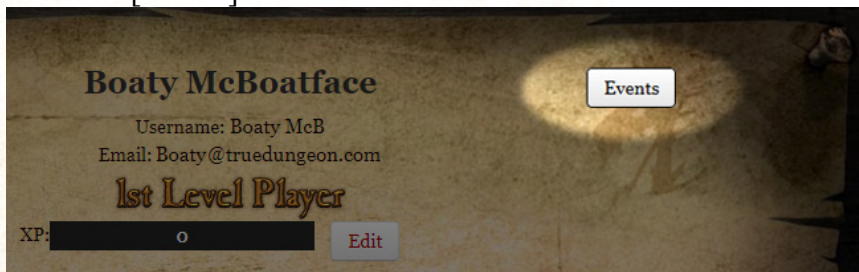
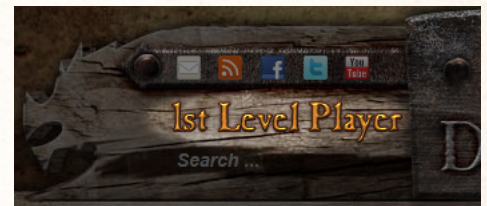
- 2) Click "Create an account"
- 3) Enter the following in the appropriate boxes:
 - Name
 - Username (this can be the same as your name or different, whichever you prefer)
 - Password
 - Confirm Password
 - Email address
 - Confirm email
 - Signature (this is optional)
- 4) Complete the Captcha
- 5) Click [Register]
- 6) On the next page, log in with the username & password you just created.
- 7) Review your account. If needed, you can make changes by clicking [Edit Profile].

Section II: Entering Experience

- 1) From any page at truedungeon.com, click the "1st Level Player" link in the upper left.

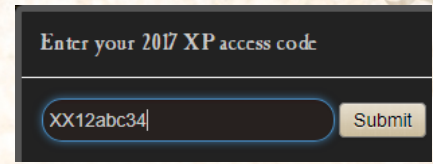
Note: If you're a TD veteran, your level may be higher, but the link is always in the same place.

- 2) Click the [Events] button.



- 3)

4) Enter the unique access code on the XP Card you received after your TD adventure, then click [Submit].

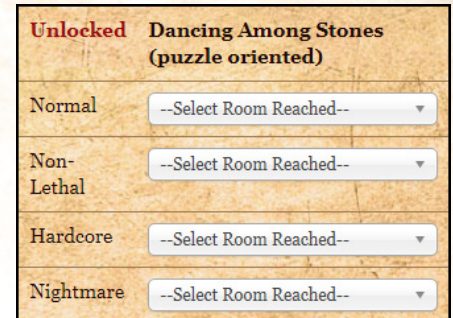


5) Locate the name of the adventure you completed.

Note: The first time you do this, there will only be one section unlocked. But if you have registered more than one adventure, more than one section will be unlocked. Be sure to select the correct one.

6) Open the drop-down box next to the difficulty level your party played:

- Normal
- Non-Lethal
- Hardcore
- Nightmare



7) Select last the room that your character entered alive. Your character didn't need to survive that room, it just needed to enter the room alive.

8) Click [Save]

9) You will be given an opportunity to enter another code. If you have another XP code, enter it. Otherwise, click [Take Me back]

Benefits

So why bother to track your XP? You get some cool rewards:

1st 0–999 XP: No benefit

2nd 1,000–2,999 XP: Ability to enter certain special events like True Grind

3rd 3,000–5,999 XP: The Supporter Badge becomes available to you on the TD forums if you've done an on-line transmute or order

4th 6,000–9,999 XP: Gain a Level Badge on the TD forums

5th 10,000–14,999 XP: Gain title of “Lord” or “Lady” in the official TD website, access to a private section of the Forum, and the exclusive Medallion of Nobility token.

6th 15,000–20,999 XP: Gain one extra Treasure Chip at the end of your adventure

7th 21,000–29,999 XP: Receive a specially designed True Dungeon convention badge holder

8th 30,000–39,999 XP: Receive a specially designed True Dungeon lapel pin

9th 40,000–59,999 XP: Receive a specially designed Badge of Nobility token that bestows +1 AC and membership in the Adventurers' Guild

10th 60,000–79,999 XP: To be announced